

RESOLUTION NO. 16-_____

WHEREAS Charles S. Rodenhauser resigned from his position as full-time Judge of the Municipal court of the City of Huntsville, Alabama, effective August 31, 2016; and

WHEREAS, a vacancy exists in the position of full-time Judge of the Municipal Court of the City of Huntsville, Alabama.

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Huntsville, Alabama, as follows:

1. That Scott A. Rogers, an attorney licensed to practice law in the State of Alabama, and who is a qualified elector of the State, is hereby appointed as a full-time Judge of the Municipal Court of Huntsville, Alabama, for a term of four (4) years, which term shall begin November 1, 2016, and continue thereafter through October 31, 2020, and thereafter until his successor is appointed and qualified.

2. The salary of Scott A. Rogers, as full-time Judge of said Court for said term, shall be the same as an employee of the City of Huntsville classified at Salary Grade 23, Step 7, currently \$ 129,524.00, annually, and payable bi-weekly, plus such allowances and benefits, including cost of living adjustments, as are otherwise provided by ordinance or resolution for such full-time Judge.

3. That Scott A. Rogers, as full-time Judge of the Municipal Court of the City of Huntsville, Alabama, shall not be employed in any other capacity by the City during his term of office, and shall not during such service receive any remuneration for his judicial service except as may otherwise be permitted by ordinance of the City.

4. In the event Scott A. Rogers is designated as Presiding Judge of the Municipal Court by the Mayor of the City, as provided by law, he shall receive compensation identical to that received by an employee of the City of Huntsville classified as Salary Grade 23, Step 16, currently \$163,788.00.

ADOPTED this the 27th day of October, 2016.

President of the City Council of
the City of Huntsville, Alabama

APPROVED this the 27th day of October, 2016.

Mayor of the City of
Huntsville, Alabama